

Gunner Kipp

Multimedia Graphic Designer, Videographer, and Writer

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SOFTWARE AND TECHNICAL SKILLS

Software Skills

- Adobe Premiere Pro, Adobe Photoshop, Adobe Illustrator, HTML5 and CSS, Aseprite, Procreate, Figma, Godot, Slack, Basecamp, Microsoft Office, Unity

Technical Skills

- Written Communication, Team Leadership, Research, Copy/Analytical Writing

PROJECTS

SciVite | Videographer | <https://vimeo.com/1077722141?share=copy>

January-May 2025

A virtual interactive tour experience for WSU Vancouver's Life Sciences Building, commissioned by the university for the purpose of recruitment and promotions.

- Created a 12-minute documentary showcasing WSU Vancouver's Life Sciences Building, in the process of which I conducted and recorded 6 interviews, shot over 400 gigabytes of footage, edited the final documentary, and produced 3 additional videos embedded in the site as subsections.

Risk, Resilience, Recovery | Graphic Designer

April 2025

A versatile logo produced for the Risk, Resilience, and Recovery study in the psychology department of Washington State University Vancouver.

- Collaborated with the psychology department to plan, design, and export a vector logo that would symbolize the characteristics of the Risk, Resilience, and Recovery study.
- Produced multiple logo variations, in color and grayscale, to be incorporated in textual and visual materials throughout the study.

WORK EXPERIENCE

Crew Lead

March 2021–Present

AMC Theaters

- Trained and managed the crew while participating in day-to-day floor operations which includes box office sales, auditorium ushering, and maintaining the facility.
- Involved in managerial duties that include implementing company directives, developing multi-position experience, and organizing facility resources. Wrote posts for the crew that convey integral information for the workflow of our building.

Team Member

October 2020 – January 2021

Target

- Fulfilled online orders, provided efficient customer service, and organized stock.
- Gained comprehensive experience with digital product systems and developed organizational skills.

EDUCATION

Washington State University Vancouver

May 2025

Bachelor of Arts in Digital Technology and Culture & English Literature (Double Major)

Certifications: Game Design, Videography